



Three days of continuous intensive workshop that starts with SketchUp Basics and advances through conceptual terrain modeling and AutoCAD-to-SketchUp integration.

This intensive workshop starts with SketchUp Basics and moves through each step for creating sophisticated 3-D model simulations. It advances through conceptual terrain modeling and AutoCAD-to-SketchUp integration. Knowledge of AutoCAD is useful but not required for this workshop.

Course Materials Provided:

- **Google SketchUp for Site Design** and instructor provided handouts.
- CD with over 3500 pre-made components and dozens of SketchUp Ruby Scripts.
- Additional handouts for some tutorials (site plan and architectural supplemental).

Class Size and Methodology

The workshop will be limited to 30 people. Daniel Tal and teaching assistants will give one-on-one help to keep everyone on track. Advanced students (those who pick up the basics quickly) will be kept challenged with new concepts and ideas.

Workshop Location

Landscape Architecture Program, Plant Sciences Building, University of Maryland

Workshop Schedule:

Friday, January 22 through Sunday, January 24, 2010, 9:00 am – 5:00 pm

Workshop Fee: Regular Rate - \$400; Student Rate - \$275. Fee includes:

- 20 hours of intensive, hands-on instruction
- Classroom instruction in the computer-based teaching theatre and design studios
- Free components (such as trees, cars, people, benches, etc.)
- Continental breakfast and lunch

Registration: Print registration form (below), complete form and submit along with payment. You will receive a confirmation once processed. Students must include a copy of your current Student ID to receive the student rate.

More information: Contact: Mary Jo Dosh at mdosh@umd.edu or 301-405-4359.